RHYME TIME SCORE PAD

SCORING: Enter a score for every player for every round. If a player has no points, enter (0). Write winning points in a plus (+) column and losing points in a minus (—) column. Keep running score in **TOTAL** column. 500 points is game.

PLAYERS												
ROUND	+	—	TOTAL	+	—	TOTAL	+	—	TOTAL	+	—	TOTAL
1												
2												
3												
4												
5												
6												
7												
8												
9												
10												
1												
2												
3												
4												
5												
6												
7												
8												
9												
10												

RHYME TIME SCORE PAD

SCORING: Enter a score for every player for every round. If a player has no points, enter (0). Write winning points in a plus (+) column and losing points in a minus (—) column. Keep running score in **TOTAL** column. 500 points is game.

PLAYERS												
ROUND	+	—	TOTAL	+	—	TOTAL	+	—	TOTAL	+	—	TOTAL
1												
2												
3												
4												
5												
6												
7												
8												
9												
10												
1												
2												
3												
4												
5												
6												
7												
8												
9												
10												