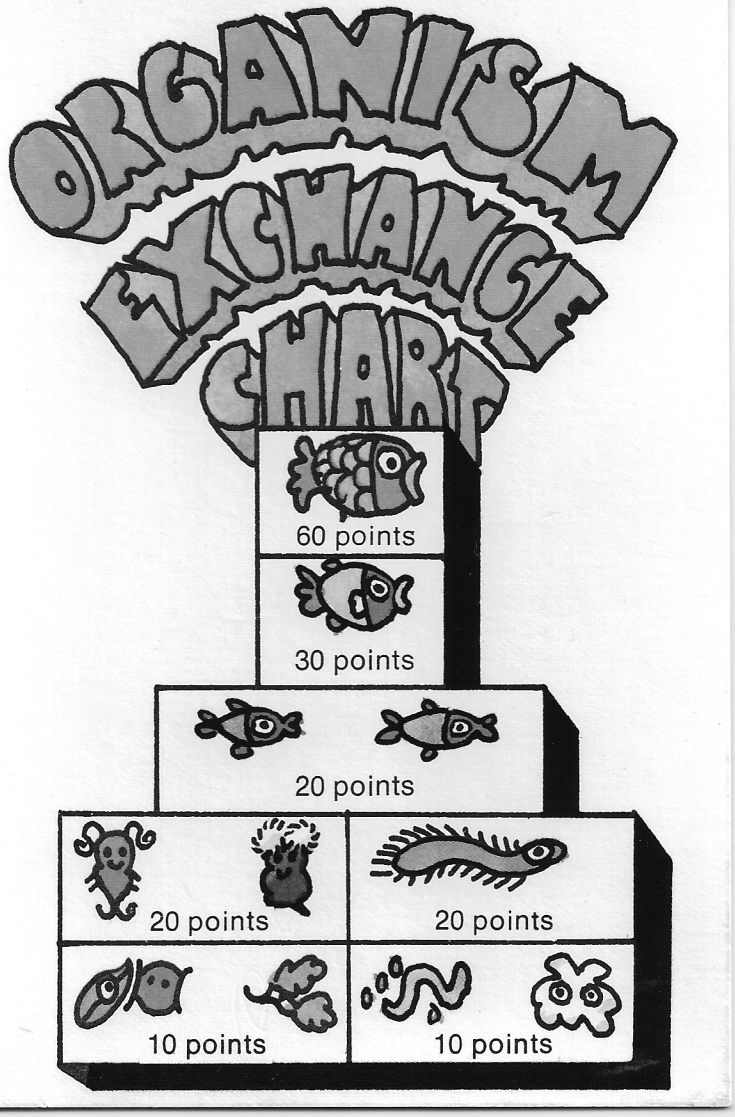
OVERPOPULATION CHART

OVERPOPULATED SPECIES	PENALTY
Bass	Lose all sunfish
Sunfish	Lose all minnows
Minnows	Lose all rotifers and copepods
Worms, Rotifers, or Copepods	Lose one each: algae, bacteria, amoebas, weeds
Algae, Weeds, Bacteria, Amoebas	Lose all fish



POLLUTION RESULT CHART

RESIDENTIAL DEVELOPMENT **Potential Problems:**	**AGRICULTURE** **Potential Problems:**
DDT POLLUTION You LOSE all bass and sunfish. SEWAGE POLLUTION You GAIN: 2 bacteria, 1 worm, 2 algae, 1 rotifer, 1 weed, 1 amoeba You LOSE: all fish, 1 copepod DETERGENT POLLUTION You GAIN: 2 algae, 1 weed, 1 bacterium, 1 worm You LOSE: all fish, 1 copepod	DDT POLLUTION You LOSE all bass and sunfish PHOSPHATE POLLUTION from fertilizers You GAIN: 2 bacteria, 2 algae, 1 worm, 1 rotifer, 1 amoeba You LOSE: all fish, 1 copepod HERBICIDE POLLUTION You LOSE all plants.
NUCLEAR POWER PLANT **Thermal Pollution**	**PAPER INDUSTRY** **Organic Pollution**
You GAIN: 1 bacterium, 2 algae, 1 weed You LOSE: 1 minnow, 1 sunfish, 1 bass, 1 copepod	You GAIN: 2 bacteria, 1 worm, 2 algae, 1 weed, 1 amoeba, 1 rotifer You LOSE: all fish, 1 copepod
STEEL INDUSTRY **Acid Pollution**	**FOOD PROCESSING INDUSTRY** **Organic Pollution**
You lose one of each species in your lake.	You GAIN: 2 bacteria, 2 algae, 1 worm, 1 weed, 1 amoeba, 1 rotifer You LOSE: all fish, 1 copepod

SOURCES OF POLLUTION CHART

THROW OF DIE	POLLUTING SOURCE
1	Residential Development
2	Farm
3	Paper Industry
4	Steel Industry
5	Nuclear Power Plant
6	Food Processing Industry

If Residential Development or Farm, throw die again to determine type of pollution:

THROW OF DIE	FARM TYPE	RESIDENTIAL DEVELOPMENT TYPE
1	DDT Pollution	DDT Pollution
2	Phosphate Pollution	Sewage Pollution
3	Herbicide Pollution	Detergent Pollution

In these cases, a throw of 4, 5, or 6 frees the player of pollution.