Mode of Expression - Degree of Difficulty

SCORED EXPRESSIONS

Emotion	Hand Rd1	Rd2	Rd3	Head Rd1	Rd2	Rd3	Whole Body Rd1	Rd2	Rd3	Interpersonal Rd1	Rd2	Rd3	Total Points Left Holding At End Of: Rd1	Rd2	Rd3	
Love ☐ ☐ ☐																
Joy ☐ ☐ ☐																
Hope ☐ ☐ ☐																
Admiration ☐ ☐ ☐																
Contentment ☐ ☐ ☐																
Shyness ☐ ☐ ☐																
Indifference ☐ ☐ ☐																
Fear ☐ ☐ ☐																
Frustration ☐ ☐ ☐																
Loneliness ☐ ☐ ☐																
Sorrow ☐ ☐ ☐																
Hate ☐ ☐ ☐																
Anger ☐ ☐ ☐																GAME TOTAL
Joker ☐ ☐ ☐																
										Sum Total of Points by Round						

Emotions - Degree of Difficulty

Add the degrees of Difficulty for Modes of Expression and Emotions together. Enter sums into the appropriate squares on the grid. When you successfully discard, cross out the emotion/mode square of the card you enacted. At the end of each round, enter the sum totals of what was left in your hand in the appropriate blanks.

Add across and enter in "Game Total" column. Player with lowest point total at the end of three rounds is the winner.